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Exam : **98-374**

Title : MTA: Gaming Development Fundamentals

Version : Demo

1.Which three platforms are supported by XNA 4.0? (Choose three.)
A. Xbox 360
B. windows PC
C. Xbox
D. Windows Phone 7
E. Microsoft Zune HD
Answer: A, B, D
Explanation:
http://msdn.microsoft.com/en-us/library/dd282466.aspx

2.Of Windows Phone 7 and Xbox 360, which feature is available only on Windows Phone 7?
A. Xbox LIVE access
B. Multitouch input
C. 3D graphics support
D. Multiplayer support
Answer: B
Explanation:
http://msdn.microsoft.com/en-us/library/hh221584.aspx

3.What are the two most common game-play attributes found in a social networking game? (Choose two.)
A. Photo-realistic game characters
B. Support for offline single-player game-play
C. Interaction with known friends
D. Invitation to others to play online
Answer: C, D
Explanation:
http://msdn.microsoft.com/en-us/library/bb975961.aspx

4.Which aspect of the game interface is commonly used to display critical game information such as player health?
A. Heads-up display (HUD)
B. status bar
C. Dialog box
D. Text box
Answer: B
Explanation:
http://code.google.com/p/xnaprogressbar/

5.Which device is a game console?
A. Windows 7 PC
B. Windows Phone 8
C. Xbox 360
D. Windows RT Tablet
Answer: C

Explanation:

http://msdn.microsoft.com/en-us/library/bb975643.aspx